NELKINDA SOFTWARE CRAFT



<u>User Stories</u>

O Duration: 0.5 Days

🔯 Available Languages: English German

Audience

Business Analysts, Developers, Product Owners, Project Managers, Requirements Engineers, Scrum Masters, Testers.

Goals

To learn about User Stories and how to a write good one.

Contents

- What are User Stories?
- Role of User Stories in Agile Projects
- Who writes User Stories and When?
- User Stories vs Requirement Specifications
- How to Write User Stories?
 - # User Story Criteria (INVeST)
 - # Independent
 - # Negotiable
 - # Valuable
 - # estimable
 - # Small
 - # Testable
 - # Definition of Ready
 - # Acceptance Criteria
- · Definition of Done
- The 3 C's of a Good User Story: The Card, Conversation, Confirmation
- Example Structure of a User Story
- · What are not the User Stories?
 - # Epics
 - # Themes
 - # Technical Tasks
- Estimating User Stories
 - # Things to consider while estimating User Stories
 - # Complexity
 - # Risk
 - # Implementation
 - # Deployment
 - # Inter-dependency
 - # Estimation with Story Points
 - # Other Estimation Techniques

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<u>Booking</u>

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