


Mocking in Test-Driven Development in Java / JUnit with Mockito Crash Course

 Duration: 0.5 Days

 Available Languages: English German

Audience

Software Craftspeople: Software Developers, Testers.

Precondition

Good knowledge of the programming language used.

Goals

Learn how to mock in Test-Driven Development.

Contents

- Software Architecture and Mocking Fundamentals
 - Mocking and TDD
 - Cohesion and Coupling
 - The purpose of Mocking
 - Mockism vs Stateism
 - Risks of Mocking
 - When to mock, when not to mock
- The Ontology of Test-Doubles
 - Dummies
 - Stubs
 - Spies
 - Mocks
 - Fakes
- Mockito
 - Mockito Integration (Maven, Gradle, SBT)
 - Using Mockito methods for spying, mocking and verification
 - Mockito Annotations, Mockito Test Runner
 - Mockito and Spring

Booking

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