NELKINDA SOFTWARE CRAFT

TRAINING

BDD with Gherkin and Cucumber in Kotlin

O Duration: 2 Days

🔯 Available Languages: English German

Audience

Product Owners, Business Analysts, Requirements Engineers and Software Developers.

Goals

Learn how to improve your Agile Process with Behavior-Driven Development.

Contents

- Introduction
 - # TDD, BDD, ATDD
 - # Test Pyramid
 - # Unit Testing vs Acceptance Testing
 - # How to place Cucumber in the Test Pyramid
 - # Acceptance Testing with Cucumber
 - # Unit Testing with Cucumber
 - # BDD and User Stories: INVeST
 - # Specification by Example
- Gherkin
 - # Feature Files
 - # Given-When-Then Steps
 - # Scenarios
 - # Scenario Outlines / Examples
 - # Backgrounds
- Cucumber
 - # Implementing Step Definitions (annotation syntax)
 - # Implementing Step Definitions (Lambda syntax)
 - # Assertions with JUnit
 - # Assertions with Hamcrest Matchers
- Setting Up Cucumber with IDEs
 - # Eclipse
 - # IntelliJ IDEA
 - # NetBeans
 - # Debugging
- Integrating Cucumber with Build Tools
 - # GNU make
 - # Apache Ant
 - # Apache Maven

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** TRAINING

- # Gradle
- # SBT
- # Launching Cucumber from JUnit (JUnit 4 Cucumber Runner, JUnit 5 Cucumber Extension)
- Advanced Topics
 - # How to phrase
 - # Data Tables
 - # Custom Data Types
 - # Test Selection (Tags)
 - # Hooks
 - # Cross-layer-testing Reusing your Feature Files
 - # Cucumber and Spring
 - # Accessing your under-test context
 - # Performance Tricks
 - # Data-Driven Testing in Cucumber
- Comparison with other frameworks
 - # Concordion
 - # Easyb
 - # Fit / FitNesse
 - # JBehave
 - # JDave
 - # JUnit
 - # TestNG

There are plenty of examples and exercises.

The course uses Kotlin 1.5 and Cucumber 6.

Booking

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