

Agile Crash Course

 Duration: 1 Days

 Available Languages: English German

Audience

Business Analysts, Developers, Product Owners, Project Managers, Requirements Engineers, Scrum Masters, Testers.

Goals

Understand Agile methods, especially Kanban, Scrum, and XP.

Contents

- Agile Overview
 - # Agile Principles
 - # Manifesto for Agile Software Development ("Agile Manifesto")
 - # History and Context of Agile
 - # Process Theory
- Scrum / XP Teams and Roles
 - # Scrum / XP Team
 - # Scrum Master / XP Coach
 - # Product Owner / Onsite Customer
 - # Team Philosophy (cross-functional, autonomous)
- Scrum / XP Ceremonies
 - # Backlog Refinement Meeting
 - # Planning Meeting
 - # Daily Standup Meeting
 - # Review / Demo
 - # Retrospective
- Retrospective Methods
 - # 5 Whys
 - # 6 Thinking Hats
 - # Ishikawa Diagram
- Agile Planning, Estimation, and Requirements Engineering
 - # User Stories
 - # Definition of Ready
 - # Definition of Done
 - # Product Backlog
 - # Sprint Backlog
- Scrum / XP Philosophy
 - # XP Values
 - # Fast Feedback
 - # XP practices

Booking

Contact Siddhesh Nikude, +91-95-52572354, training@nelkinda.com