NELKINDA SOFTWARE CRAFT

TRAINING

<u>Clean Code Basics</u> <u>Crash Course (Java)</u>

① Duration: 0.5 Days

🛮 Available Languages: English German

Audience

Software Craftsmen: Software Developers, Architects, Project Managers, Scrum Masters.

<u>Precondition</u>

Good knowledge of an object-oriented programming language like Java.

Goals

Learn how to develop software using the Clean Code principles.

<u>Contents</u>

- Design Smells: Rigidity, Fragility, Immobility, Viscosity
- Programming Paradigms
 - # Structured Programming
 - # Object-Oriented Programming, Polymorphism
 - # Functional Programming, containing state change, higher-order functions
 - # Logic Programming
- Core Architecture: Coupling and Cohesion
- The two values of Software
- Fundamentals
 - # Naming
 - # Formatting
 - # Functions
- The Clean SDLC: Agile, Scrum, XP
- Some Pragmatic Tips

Booking

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